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“What one man calls God, another calls the laws of physics.”

-Nikola Tesla

TOPIC 1: MEASUREMENTS

THE ABOUT

CHAPTER ANALYSIS



TIME

- Relatively easy chapter
- 2 **basic** concepts, 2 **key** concepts
- **Basic:** SI Units & Pre-fixes, Scalar & Vector
Key: Vernier Caliper, Micrometer screw gauge



EXAM

- Usually tested in MCQs
- Fundamental for understanding physics units and calculations



WEIGHTAGE

- Light overall weightage
- Constitute to **0.5%** of marks for past 5 year papers

BASICS

SI UNITS

Base Quantity	Symbol	SI Unit	Symbol for SI Unit
Length	l	metre	m
Mass	m	kilogram	kg
Time	t	second	s
Temperature	T	Kelvin	K
Electric current	I	ampere	A
Amount of substance	n	mole	mol

Capital 'K'*

More for
chemistry

Standard form: $a \times 10^n$
 For eg, $73000 = 7.3 \times 10^4$

BASICS

PREFIXES

How to 'remember'	Base Quantity	Symbol	Magnitude	Numerical
Game apps are 'GB'	G iga	G	10^9	1 000 000 000
Pictures are in 'MB'	M ega	M	10^6	1 000 000
Rice is in 'kg'	k ilo	k (small 'k')	10^3	1 000
1 'decim'al point	d eci	d	10^{-1}	÷ 10
1 cm = ÷100 of 1m	c enti	c	10^{-2}	÷ 100
1 mm = ÷10 of 1cm	m illi	m	10^{-3}	÷ 1 000
'micro'scope (small particle)	m icro	μ (not u)	10^{-6}	÷ 1 000 000
Ironman suit is 'nano'-tech, really tiny particles	n ano	n	10^{-9}	÷ 1 000 000 000

*Tip: Increase by ^3

KEY CONCEPT

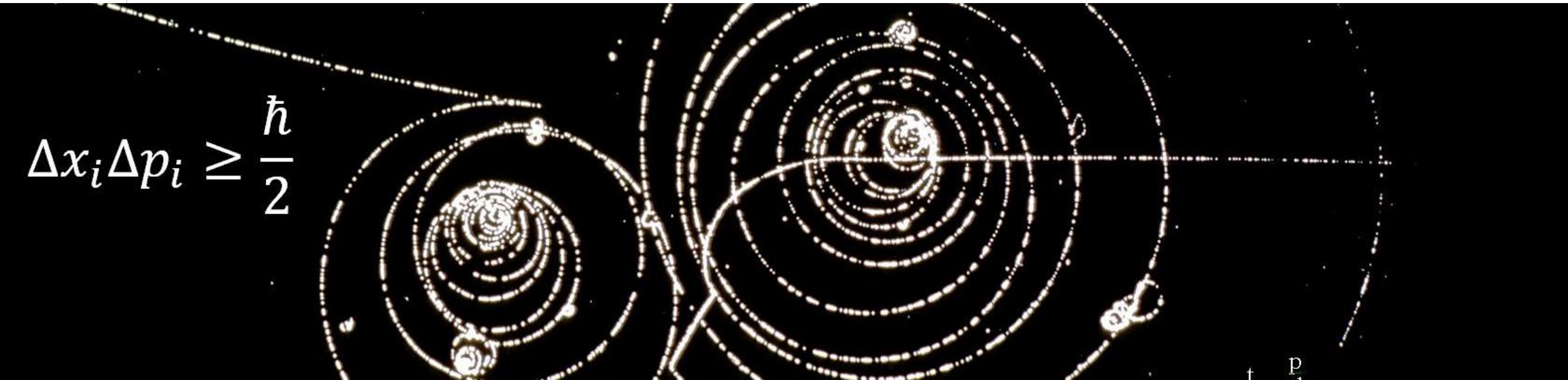
Not a difficult concept, but an important one.

But can you even name 5 of each?=>

TWO PHYSICAL QUANTITIES

SCALAR QUANTITIES

VECTOR QUANTITIES

$$\Delta x_i \Delta p_i \geq \frac{\hbar}{2}$$


SCALAR QUANTITY

A scalar is a physical quantity that has magnitude only.

Examples:

- Distance
- Speed
- Time
- Mass
- Volume
- Density
- Energy
- Pressure

VECTOR QUANTITY

A vector quantity is a physical quantity that have both **magnitude & direction**.

Examples:

- Displacement
- Velocity
- Acceleration
- Weight
- Force

*To learn more in next chapter, 'Kinematics'

VECTOR QUANTITY

A vector quantity is a physical quantity that have both **magnitude & direction**.

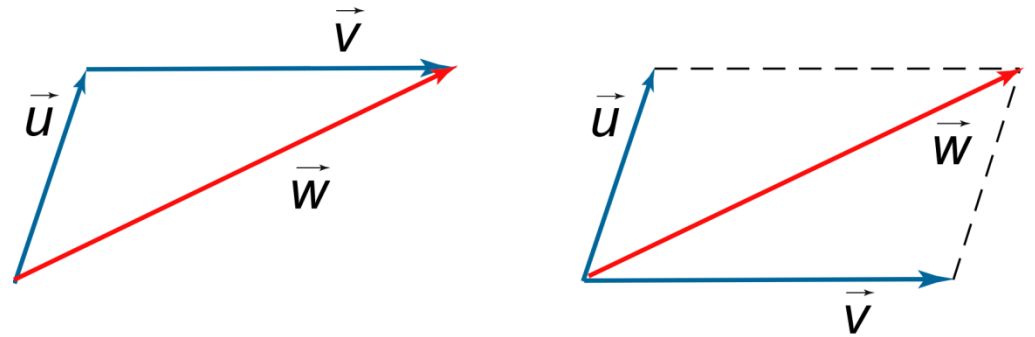
Examples:

Displacement
Velocity
Acceleration
Weight
Force

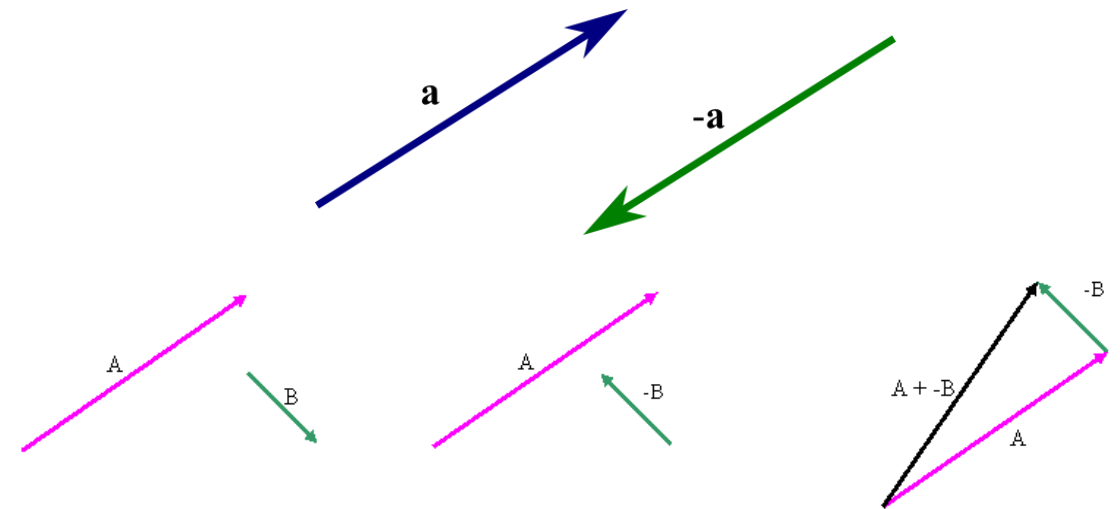
Drawing of vectors

A **vector** quantity can also be represented in a graphical form.

Addition:



Subtraction:



Don't worry too much, you will have a E-math chapter dedicated to this!

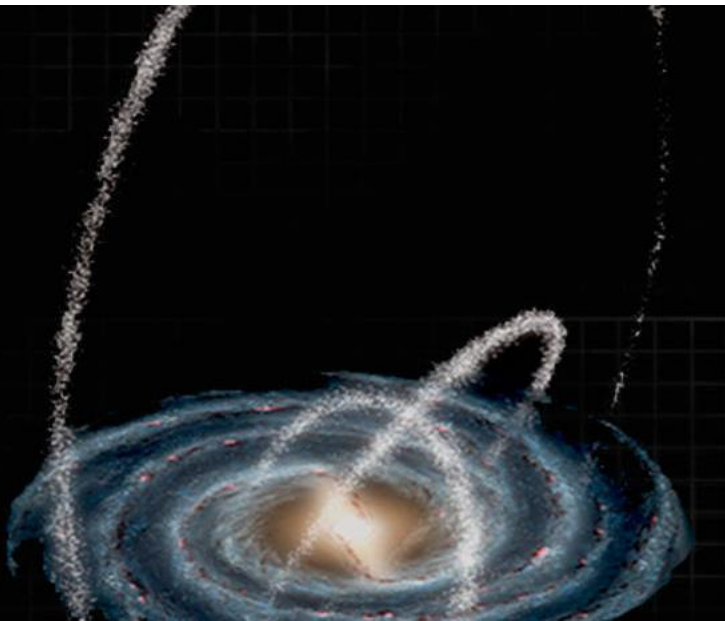
KEY CONCEPT

TWO INSTRUMENTS

VERNIER CALIPER

MICROMETER SCREW GAUGE

Two new instruments.
Know the difference.
Zero errors, simple math.



$d = V_0 t$
 Distance traveled \uparrow initial velocity (or constant) V_H

HORIZONTAL TRAJECTORY
the familiar "D = RT"

SYMBOLIC LENGTH OF VECTOR = INITIAL VELOCITY

COMPONENTS OF VERTICAL AND HORIZONTAL VELOCITY

VERTICAL VELOCITY COMPONENT: $V_v = V_0 (\sin A)$ V_0 IS HYPOTENUSE
 $\sin A = \frac{O}{H}$

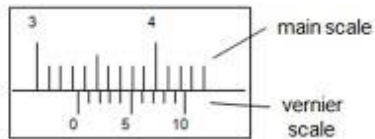
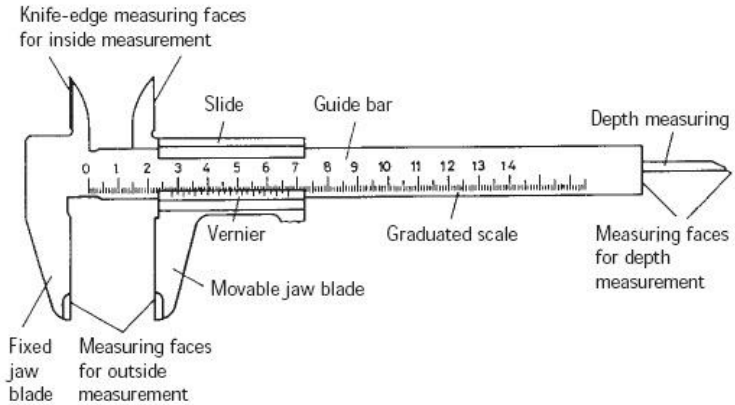
HORIZONTAL VELOCITY COMPONENT: $V_H = V_0 (\cos A)$ V_0 IS HYPOTENUSE
 $\cos A = \frac{A}{H}$

COMBINE MOTION FORMULAS

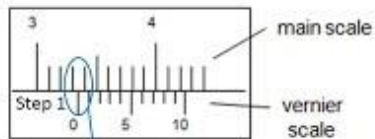
$D = V_H T$ AND $T = \frac{2V_v}{g}$

$D = V_H \frac{2V_v}{g} \rightarrow D = \frac{2V_H V_v}{g} \rightarrow \frac{2(V_0 \cos A)(V_0 \sin A)}{g} = \frac{2(V_0^2 \sin A \cos A)}{g}$

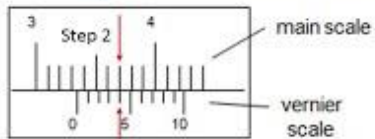
VERNIER CALIPER



Reading: $\frac{\text{main scale}}{\text{vernier scale}}$ cm



The zero of Vernier scale is between 3.3 and 3.4. So, reading is 3.3__ cm.



Next, look out for where the main scale and Vernier scale intercept. The markings appear as straight line from Vernier to main scale.

The point of intercept is at the 4th marking.

Hence, Reading: **3.34 cm**

Zero error

For negative zero error, read from the back.

Zero error here is not 0.08cm, but **-0.02cm**.

How to correct zero error

<p>Zero Error = 0.00 cm</p>	<p>Zero Error = +0.01 cm</p>	<p>Zero Error = -0.02 cm</p>
<p>No zero error if the '0' on both the main scale and the vernier scale is aligned.</p> <p>Hence, this a positive zero error.</p>	<p>When the vernier caliper is fully closed, there is an excess of +0.01cm.</p> <p>Hence, this a positive zero error.</p>	<p>When the vernier caliper is fully closed, there is a negative value of -0.02cm.</p> <p>Hence, this a negative zero error.</p>
<p>To rectify any zero error,</p> <p style="text-align: center;">Measurement - (zero error) = actual value</p>		

Positive zero error:

Haven't even measure, there's already a reading.

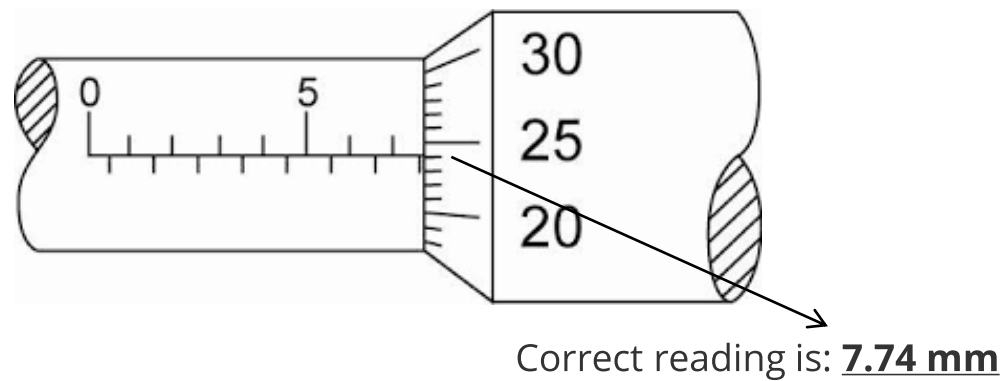
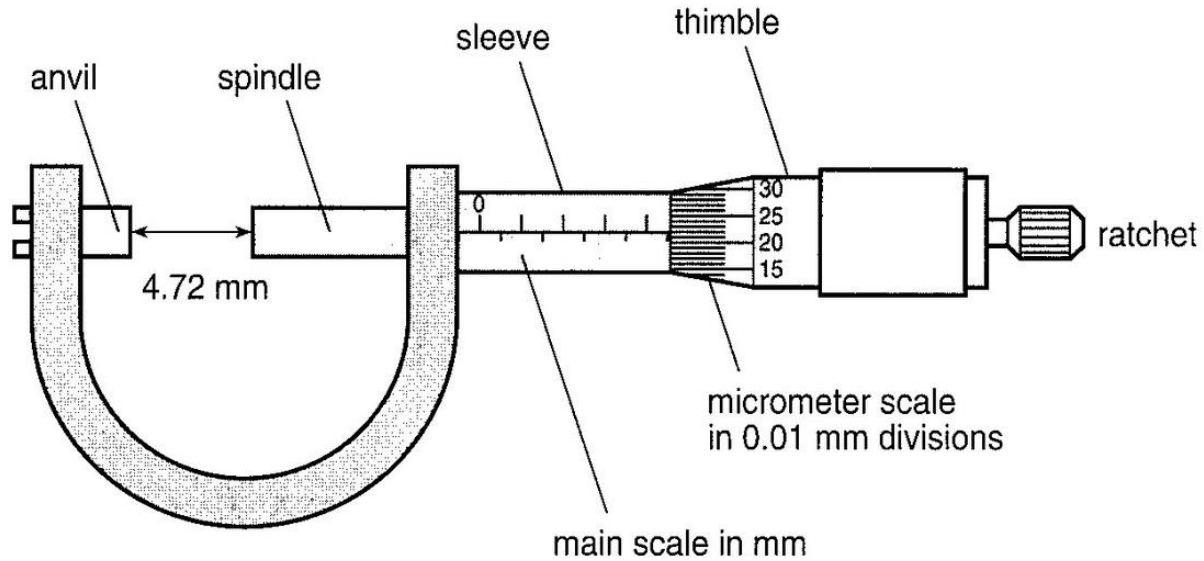
Subtract that extra value away.

Negative zero error:

Haven't even measure, negative value already?

Plus in the necessary value to make up for it.

MICROMETER SCREW GAUGE



*Micrometer = mm (answer in millimeter)

What is more important is your ability to **identify** zero errors and knowing how to **rectify** it.

To correct for zero error (end error)		
1 Close the micrometer with nothing in between the anvil and the spindle.		
No zero error if '0' on both the main scale and circular scale are exactly in line	zero error = +0.01 mm	zero error = -0.01 mm
2 Correct reading = scale reading - zero error		

USE LOGIC.

Positive zero error:

Haven't even measure, there's already a reading. **Subtract** that extra value away.

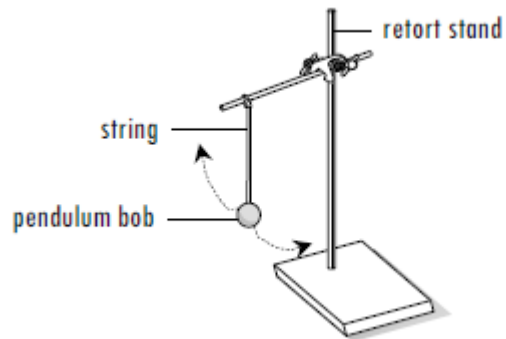
Negative zero error:

Haven't even measure, negative value already? **Plus** in the necessary value to make up for it.

For negative zero error, read from the back.

Zero error here is not 0.49mm, but **-0.01mm.**

PENDULUM BOB EXPERIMENT



Commonly tested question

1) Why do we have to take reading for 20 oscillations and do it multiple times?

During the starting and the stopping of the stopwatch, there is **human reaction time**. By increasing the number of oscillations and taking the average of the readings, we **reduce** the significance of that **random error** and obtain a more accurate value as a result.

The pendulum bob also starts to sway after 20 oscillations, hence 20 oscillations is an ideal number.

2) Does increasing the mass of the pendulum bob/ angle of swing affect the oscillation time?

No, the mass of the pendulum bob does not affect the time taken for the oscillation. Only the **length** of the string affects the time taken for the oscillation.

Similarly, the angle of swing of the pendulum has no effect on the time as well. (*Ideally, an angle of 5 degree is optimal for stability.*)



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